WIKIPEDIA 25
25 years of the free encyclopedia

# Index of DOS games (T)

This is an index of DOS games.

This list has been split into multiple pages. Please use the Table of Contents to browse it.

# Index of DOS games

0–9 · A · B · C · D · E · F · G · H · I · J · K · L · M · N · O · P · Q · R · S · T · U · V · W · X · Y · Z

| Title | Released | Developer(s) | Publisher(s) |
|---|---|---|---|
| *T2: The Arcade Game* | 1991 | Probe Software | Acclaim Entertainment |
| *Tag Team Wrestling* | 1985 | Quicksilver Software | Data East, U.S. Gold |
| *Tales of the Unknown, Volume I: The Bard's Tale* | 1987 | Electronic Arts | Interplay Entertainment |
| *Tangled Tales* | 1989 | Origin Systems | Origin Systems |
| *Tapper* | 1984 | Marvin Glass and Associates | Bally Midway |
| *Task Force 1942* | 1992 | MicroProse | MicroProse |
| *Tass Times in Tonetown* | 1986 | Brainwave Creations, Interplay Productions | Activision |
| *Tau Ceti* | 1987 | CRL Group PLC | CRL Group PLC |
| *Tau Ceti II: Academy* | 1988 | CRL Group PLC | CRL Group PLC |
| *Team Suzuki* | 1991 | Gremlin Graphics | Gremlin Graphics |
| *Team Yankee* | 1990 | Oxford Digital Enterprises | Empire Interactive |
| *Tears* | 1997 | Hypnomagic | BBS Interactive Multimedia |
| *Techno Cop* | 1988 | Gray Matter, Imagexcel | U.S. Gold |
| *Teen Agent* | 1995 | Metropolis Software House | Metropolis Software House |
| *Teenage Mutant Ninja Turtles* | 1989 | Distinctive Software | Ultra Software Corporation |
| *Teenage Mutant Ninja Turtles II: The Arcade Game* | 1992 | Image Works | Konami |
| *Teenage Mutant Ninja Turtles: Manhattan Missions* | 1991 | Distinctive Software | Konami |
| *Tegel's Mercenaries* | 1992 | Mindcraft | Mindcraft |
| *Telengard* | 1985 | Avalon Hill | Avalon Hill |
| *Tempest 2000* | 1994 | Atari Corporation, Llamasoft | Atari Corporation |
| *Temple of Apshai* | 1982 | Epyx | Automated Simulations |
| *Temple of Apshai Trilogy* | 1985 | Epyx | Epyx, Keypunch Software |
| *Temple of Kroz* | 1990 | Scott Miller | Apogee Software |
| *Tennis Cup* | 1990 | Loriciel | Loriciel |
| *Tennis Cup 2* | 1992 | Loriciel | Loriciel |
| *Terminal Terror* | 1994 | Pie in the Sky Software | Expert Software |
| *Terminal Velocity* | 1995 | Terminal Reality | 3D Realms |
| *Terminator 2029* | 1992 | Bethesda Softworks | Bethesda Softworks |
| *Terminator 2029: Operation Scour* | 1993 | Bethesda Softworks | Bethesda Softworks |

| Title | Released | Developer(s) | Publisher(s) |
|---|---|---|---|
| *Terminator 2: Judgment Day* | 1991 | Dementia | Ocean Software |
| *Terminator 2: Judgment Day - Chess Wars* | 1993 | Capstone Software | IntraCorp |
| *Terminator, The* | 1991 | Bethesda Softworks | Bethesda Softworks |
| *Terminator: Rampage* | 1993 | Bethesda Softworks | Bethesda Softworks |
| *Terminator: Future Shock* | 1995 | Bethesda Softworks | Bethesda Softworks |
| *Terra Nova: Strike Force Centauri* | 1996 | Looking Glass Technologies | Looking Glass Technologies |
| *TerraFire* | 1997 | ORT Software | ORT Software |
| *Terror in Christmas Town* | 1995 | Michael Zerbo | Michael Zerbo |
| *Tesserae* | 1993 | Eurocom Entertainment Software | GameTek |
| *Test Drive* | 1987 | Distinctive Software | Accolade |
| *Test Drive II* | 1989 | Distinctive Software | Accolade |
| *Test Drive III: The Passion* | 1990 | Accolade | Accolade |
| *Test Drive: Off-Road* | 1997 | Motivetime Ltd. | Accolade |
| *Tetris* | 1986 | AcademySoft | AcademySoft |
| *Tetris* | 1988 | Nexa | Spectrum Holobyte |
| *Tetris Classic* | 1992 | Spectrum Holobyte | Spectrum Holobyte |
| *Tetris Gold* | 1993 | Sphere, Inc. | Spectrum Holobyte |
| *TFX* | 1993 | Digital Image Design | Ocean Software |
| *Theatre of War* | 1992 | Artech | Three-Sixty Pacific |
| *Their Finest Hour: The Battle of Britain* | 1989 | LucasFilm Games | LucasFilm Games |
| *Theme Hospital* | 1997 | Bullfrog Productions | Electronic Arts |
| *Theme Park* | 1994 | Bullfrog Productions | Electronic Arts |
| *Theme Park Mystery* | 1990 | Joined Up Writing Software | Image Works |
| *Thexder* | 1987 | Game Arts | Sierra Entertainment |
| *Think Quick!* | 1987 | The Learning Company | The Learning Company |
| *Third Courier, The* | 1989 | Manley & Associates, Synergistic Software | Accolade, Inc. |
| *Thomas the Tank Engine & Friends Pinball* | 1995 | Spidersoft | Alternative Software |
| *Thomas the Tank Engine & Friends* | 1993 | Software Creations (UK) | THQ |
| *Thor Trilogy, The* | 1989 | Scenario Software | Apogee Software |
| *Three Sisters' Story* | 1996 | Sakura Soft | JAST USA |
| *The $100,000 Pyramid* | 1987 | The Box Office, Inc | The Box Office, Inc |
| *The 11th Hour* | 1995 | Trilobyte | Virgin Interactive |

| Title | Released | Developer(s) | Publisher(s) |
|---|---|---|---|
| *The 7th Guest* | 1993 | Trilobyte | Virgin Games |
| *The Three Stooges* | 1987 | Incredible Technologies | Cinemaware |
| *ThunderBlade* | 1989 | Sega | U.S. Gold |
| *Thunderchopper* | 1989 | Sublogic | Sublogic |
| *Thunderstrike* | 1990 | Millennium Interactive | Millennium Interactive |
| *Thunderstrike 2* | 1995 | Core Design | Core Design |
| *Tie Break* | 1990 | Starbyte Software | Starbyte Software |
| *Tiles of the Dragon* | 1993 | Softdisk | Softdisk |
| *Time and Magik* | 1988 | Level 9 | Mandarin Software |
| *Time Bandit* | 1988 | MicroDeal | MichTron Corp. |
| *Time Commando* | 1996 | Adeline Software | Electronic Arts, Activision |
| *Time Gate: Knight's Chase* | 1996 | Infogrames | Infogrames, Interplay Entertainment |
| *Time Paradox* | 1996 | Flair Software | Flair Software |
| *Timequest* | 1991 | Legend Entertainment | Legend Entertainment |
| *Time Riders in American History* | 1992 | The Learning Company | The Learning Company |
| *Times of Lore* | 1988 | Origin Systems | Origin Systems |
| *Tintin in Tibet* | 1996 | Infogrames | Infogrames |
| *Tintin on the Moon* | 1989 | Probe Entertainment | Infogrames |
| *Tip Off* | 1992 | Anco Software | Anco Software |
| *Titan* | 1988 | Titus Software | Titus Software |
| *Titus the Fox* | 1992 | Titus Interactive | Titus Interactive |
| *T-Mek* | 1996 | Bits Studios | GT Interactive |
| *Tomahawk* | 1987 | Digital Integration Ltd. | Datasoft |
| *Tomb Raider* | 1996 | Core Design | Eidos Interactive |
| *Tomb Raider Gold* | 1998 | Core Design | Eidos Interactive |
| *Tom & Jerry* | 1993 | Albino Frog Software | Hi-Tech Expressions |
| *Tom & Jerry Cat-astrophe* | 1990 | Hi-Tech Expressions | Hi-Tech Expressions |
| *Tongue of the Fatman* | 1989 | Brian A. Rice, Inc. | Activision |
| *Tony La Russa Baseball 3* | 1995 | Stormfront Studios | Maxis |
| *Tony La Russa's Ultimate Baseball* | 1991 | Stormfront Studios | Strategic Simulations |
| *Toobin'* | 1989 | Tengen | Domark |
| *Toonstruck* | 1996 | Burst Studios | Virgin Interactive |
| *Top Gun* | 1987 | Ocean Software | Thunder Mountain (company) |
| *Top Gun: Danger Zone* | 1991 | Distinctive Software | Konami |

| Title | Released | Developer(s) | Publisher(s) |
|---|---|---|---|
| *Top Gun: Fire At Will* | 1996 | Spectrum Holobyte | MicroProse |
| *Toppler* | 1990 | Locis | Locis |
| *Torin's Passage* | 1995 | Sierra On-Line | Sierra On-Line |
| *Tornado* | 1993 | Digital Integration Ltd. | Spectrum Holobyte |
| *Total Eclipse* | 1988 | Major Developments | Domark |
| *Touché: The Adventures of the Fifth Musketeer* | 1995 | Clipper Software | CentreGold, U.S. Gold |
| *Tower Toppler* | 1988 | Hewson Consultants | U.S. Gold |
| *Track Attack* | 1996 | Arc Developments | MicroProse |
| *Tracon II* | 1992 | Wesson International | Wesson International |
| *Trade Wars 2002* | 1990 | Epic Interactive Strategy, Martech Software | Epic Interactive Strategy, Martech Software |
| *Traffic Department 2192* | 1994 | P-Squared Productions | Safari Software, Epic MegaGames |
| *The Train: Escape to Normandy* | 1988 | Artech | Accolade |
| *Transarctica* | 1993 | Silmarils | Silmarils |
| *Transport Tycoon* | 1994 | MicroProse | MicroProse |
| *Transport Tycoon Deluxe* | 1996 | MicroProse | MicroProse |
| *Transylvania* | 1985 | Penguin Software | Penguin Software |
| *TRAZ* | 1989 | Cascade | Cascade |
| *Treasure Cove!* | 1992 | The Learning Company | The Learning Company |
| *Treasure MathStorm!* | 1992 | The Learning Company | The Learning Company |
| *Treasure Mountain!* | 1994 | The Learning Company | The Learning Company |
| *Treasures of the Savage Frontier* | 1992 | Stormfront Studios | Strategic Simulations |
| *Treehouse, The* | 1991 | Broderbund | Broderbund |
| *Trek Trivia* | 1988 | Apogee Software | Apogee Software |
| *Trinity* | 1986 | Infocom | Infocom |
| *Triplane Turmoil* | 1996 | Dodekaedron Software | Dodekaedron Software |
| *Triple Play 97* | 1996 | Electronic Arts Canada | Electronic Arts |
| *Trivia Whiz* | 1988 | Micro F/X Software | Apogee Software |
| *Troddlers* | 1993 | Atod | The Sales Curve, Seika |
| *Trog!* | 1990 | Software Creations | Acclaim Entertainment |
| *Trojan* | 1986 | Pacific Dataworks International | Capcom |
| *Trolls* | 1992 | Flair Software | Capstone Software |
| *Troll's Tale* | 1984 | Sierra On-Line | Sierra On-Line |
| *Tunnel B1* | 1996 | NEON Software | Ocean Software |

| Title | Released | Developer(s) | Publisher(s) |
|---|---|---|---|
| *Tunnels of Armageddon* | 1989 | Logical Design Works | California Dreams |
| *Tunnels & Trolls: Crusaders of Khazan* | 1990 | New World Computing | New World Computing, Flying Buffalo, Fiery Dragon Publications |
| *Turbo Outrun* | 1990 | Sega | Sega |
| *Turrican II: The Final Fight* | 1995 | Sun-Project | Rainbow Arts |
| *TV Sports: Basketball* | 1990 | Cinemaware | Mirrorsoft |
| *TV Sports: Boxing* | 1991 | Acme Interactive, Cinemaware | Data East |
| *TV Sports: Football* | 1989 | Cinemaware | Cinemaware |
| *Twilight: 2000* | 1991 | Paragon Software Corporation | MicroProse |
| *Twinsen's Odyssey* | 1997 | Adeline Software | Ubisoft |
| *Typhoon of Steel* | 1991 | Strategic Simulations | Strategic Simulations |
| *Tyrian* | 1995 | Eclipse Software | Epic MegaGames |
| *Tyrian 2000* | 1999 | Eclipse Software | Epic MegaGames |

Retrieved from "https://en.wikipedia.org/w/index.php?title=Index_of_DOS_games_(T)&oldid=1349167932"